Let
$$\mathbb{L} = 2^{Vars}$$
.
For $k = (_, lab, _)$, define $[\![k]\!]^{\sharp} = [\![lab]\!]^{\sharp}$ by:

$$\begin{bmatrix} \vdots \end{bmatrix}^{\sharp} L = L$$

$$\begin{bmatrix} \operatorname{Pos}(e) \end{bmatrix}^{\sharp} L = \llbracket \operatorname{Neg}(e) \end{bmatrix}^{\sharp} L = L \cup \operatorname{Vars}(e)$$

$$\begin{bmatrix} x = e \vdots \end{bmatrix}^{\sharp} L = (L \setminus \{x\}) \cup \operatorname{Vars}(e)$$

$$\begin{bmatrix} x = M[e] \vdots \end{bmatrix}^{\sharp} L = (L \setminus \{x\}) \cup \operatorname{Vars}(e)$$

$$\begin{bmatrix} M[e_1] = e_2 \vdots \end{bmatrix}^{\sharp} L = L \cup \operatorname{Vars}(e_1) \cup \operatorname{Vars}(e_2)$$

Let
$$\mathbb{L} = 2^{Vars}$$
.
For $k = (_, lab, _)$, define $[[k]]^{\sharp} = [[lab]]^{\sharp}$ by:

$$\begin{aligned} \llbracket ; \rrbracket^{\sharp} L &= L \\ \llbracket \operatorname{Pos}(e) \rrbracket^{\sharp} L &= \llbracket \operatorname{Neg}(e) \rrbracket^{\sharp} L &= L \cup \operatorname{Vars}(e) \\ \llbracket x = e; \rrbracket^{\sharp} L &= (L \setminus \{x\}) \cup \operatorname{Vars}(e) \\ \llbracket x = M[e]; \rrbracket^{\sharp} L &= (L \setminus \{x\}) \cup \operatorname{Vars}(e) \\ \llbracket M[e_1] = e_2; \rrbracket^{\sharp} L &= L \cup \operatorname{Vars}(e_1) \cup \operatorname{Vars}(e_2) \end{aligned}$$

 $\llbracket k \rrbracket^{\sharp}$ can again be composed to the effects of $\llbracket \pi \rrbracket^{\sharp}$ of paths $\pi = k_1 \dots k_r$ by:

$$\llbracket \pi \rrbracket^{\sharp} = \llbracket k_1 \rrbracket^{\sharp} \circ \ldots \circ \llbracket k_r \rrbracket^{\sharp}$$

$$x = y + 2; \quad y = 5; \quad x = y + 2; \quad M[y] = x;$$

1 2 3 4 5











The set of variables which are live at u then is given by:

$$\mathcal{L}^*[u] = \bigcup \{ \llbracket \pi \rrbracket^{\sharp} X \mid \pi : u \to^* stop \}$$

... literally:

- The paths start in *u* :-)
 - \implies As partial ordering for \mathbb{L} we use $\sqsubseteq = \subseteq$.
- The set of variables which are live at program exit is given by the set *X* :-)

Transformation 2:



Correctness Proof:

- → Correctness of the effects of edges: If *L* is the set of variables which are live at the exit of the path π , then $[[\pi]]^{\ddagger}L$ is the set of variables which are live at the beginning of π :-)
- → Correctness of the transformation along a path: If the value of a variable is accessed, this variable is necessarily live. The value of dead variables thus is irrelevant :-)
- → Correctness of the transformation: In any execution of the transformed programs, the live variables always receive the same values :-))

Computation of the sets $\mathcal{L}^*[u]$:

(1) Collecting constraints:

$$\mathcal{L}[stop] \supseteq X \mathcal{L}[u] \supseteq [k]^{\sharp} (\mathcal{L}[v]) \qquad k = (u, _, v) \text{ edge}$$

- (2) Solving the constraint system by means of RR iteration.Since L is finite, the iteration will terminate :-)
- (3) If the exit is (formally) reachable from every program point, then the smallest solution *L* of the constraint system equals *L*^{*} since all [[k]][‡] are distributive :-))

Computation of the sets $\mathcal{L}^*[u]$:

(1) Collecting constraints:

$$\mathcal{L}[stop] \supseteq X \mathcal{L}[u] \supseteq [k]^{\sharp} (\mathcal{L}[v]) \qquad k = (u, _, v) \text{ edge}$$

- (2) Solving the constraint system by means of RR iteration.Since L is finite, the iteration will terminate :-)
- (3) If the exit is (formally) reachable from every program point, then the smallest solution *L* of the constraint system equals *L*^{*} since all [[k]]^{\$\pmu\$} are distributive :-))

Warning: The information is propagated backwards !!!



- $\mathcal{L}[\mathbf{0}] \supseteq (\mathcal{L}[\mathbf{1}] \setminus \{x\}) \cup \{I\}$
- $\mathcal{L}[\mathbf{1}] \supseteq \mathcal{L}[\mathbf{2}] \setminus \{y\}$
- $\mathcal{L}[\mathbf{2}] \supseteq (\mathcal{L}[\mathbf{6}] \cup \{x\}) \cup (\mathcal{L}[\mathbf{3}] \cup \{x\})$
- $\mathcal{L}[\mathbf{3}] \supseteq (\mathcal{L}[\mathbf{4}] \setminus \{y\}) \cup \{x, y\}$

$$\mathcal{L}[4] \supseteq (\mathcal{L}[5] \setminus \{x\}) \cup \{x\}$$

$$\mathcal{L}[5] \supseteq \mathcal{L}[2]$$

 $\mathcal{L}[\mathbf{6}] \supseteq \mathcal{L}[\mathbf{7}] \cup \{y, R\}$

$$\mathcal{L}[7] \supseteq \emptyset$$



	1	2
7	Ø	
6	$\{y, R\}$	
2	$\{x, y, R\}$	dito
5	$\{x, y, R\}$	
4	$\{x, y, R\}$	
3	$\{x, y, R\}$	
1	$\{x, R\}$	
0	$\{I,R\}$	

Warning:

$$\begin{array}{c}
1 \\
x = y + 1; \\
2 \\
z = 2 * x; \\
3 \\
M[R] = y; \\
4 \\
\emptyset
\end{array}$$

Warning:

$$\begin{array}{c}
1 \\
x = y + 1; \\
2 \\
z = 2 * x; \\
3 \\
y, R \\
M[R] = y; \\
4 \\
\emptyset
\end{array}$$

Warning:

$$\begin{array}{c}
1 \\
x = y + 1; \\
2 \\
x, y, R \\
z = 2 * x; \\
3 \\
y, R \\
M[R] = y; \\
4 \\
\emptyset
\end{array}$$

Warning:

Warning:



Warning:



Warning:



Re-analyzing the program is inconvenient :-(

Idea: Analyze true liveness!

x is called truly live at *u* along a path π (relative to *X*), either

- if $x \in X$, π does not contain a definition of x; or
- if π can be decomposed into $\pi = \pi_1 k \pi_2$ such that:
 - k is a true use of x;
- π_1 does not contain any definition of *x*.



The set of truly used variables at an edge $k = (_, lab, v)$ is defined as:

lab	truely used	
;	Ø	
Pos(e)	$Vars\left(e ight)$	
$\operatorname{Neg}\left(e ight)$	$Vars\left(e ight)$	
x=e;	Vars(e) (*)	
x = M[e];	Vars(e) (*)	
$M[e_1] = e_2;$	$Vars(e_1) \cup Vars(e_2)$	

(*) – given that x is truely live at v :-)

$$\begin{array}{c}
1 \\
x = y + 1; \\
2 \\
z = 2 * x; \\
3 \\
M[R] = y; \\
4 \\
\emptyset
\end{array}$$

$$\begin{array}{c}
1 \\
x = y + 1; \\
2 \\
z = 2 * x; \\
3 \\
y, R \\
M[R] = y; \\
4 \\
\emptyset
\end{array}$$

$$\begin{array}{c}
1 \\
x = y + 1; \\
2 \\
y, R \\
z = 2 * x; \\
3 \\
y, R \\
M[R] = y; \\
4 \\
\emptyset
\end{array}$$



The Effects of Edges:

$$\begin{bmatrix} \vdots \end{bmatrix}^{\sharp} L = L$$

$$\begin{bmatrix} \operatorname{Pos}(e) \end{bmatrix}^{\sharp} L = \llbracket \operatorname{Neg}(e) \end{bmatrix}^{\sharp} L = L \cup \operatorname{Vars}(e)$$

$$\begin{bmatrix} x = e; \end{bmatrix}^{\sharp} L = (L \setminus \{x\}) \cup \operatorname{Vars}(e)$$

$$\begin{bmatrix} x = M[e]; \end{bmatrix}^{\sharp} L = (L \setminus \{x\}) \cup \operatorname{Vars}(e)$$

$$\begin{bmatrix} M[e_1] = e_2; \end{bmatrix}^{\sharp} L = L \cup \operatorname{Vars}(e_1) \cup \operatorname{Vars}(e_2)$$

The Effects of Edges:

$$\begin{bmatrix} \vdots \end{bmatrix}^{\sharp} L = L$$

$$\begin{bmatrix} \operatorname{Pos}(e) \end{bmatrix}^{\sharp} L = \llbracket \operatorname{Neg}(e) \end{bmatrix}^{\sharp} L = L \cup \operatorname{Vars}(e)$$

$$\begin{bmatrix} x = e \end{bmatrix}^{\sharp} L = (L \setminus \{x\}) \cup (x \in L) ? \operatorname{Vars}(e) : \emptyset$$

$$\begin{bmatrix} x = M[e] \end{bmatrix}^{\sharp} L = (L \setminus \{x\}) \cup (x \in L) ? \operatorname{Vars}(e) : \emptyset$$

$$\begin{bmatrix} M[e_1] = e_2 \end{bmatrix}^{\sharp} L = L \cup \operatorname{Vars}(e_1) \cup \operatorname{Vars}(e_2)$$

Note:

- The effects of edges for truely live variables are more complicated than for live variables :-)
- Nonetheless, they are distributive !!

Note:

- The effects of edges for truely live variables are more complicated than for live variables :-)
- Nonetheless, they are distributive !!
 To see this, consider for D = 2^U, f y = (u ∈ y) ? b: Ø We verify:

$$f(y_1 \cup y_2) = (u \in y_1 \cup y_2)?b: \emptyset$$

= $(u \in y_1 \lor u \in y_2)?b: \emptyset$
= $(u \in y_1)?b: \emptyset \cup (u \in y_2)?b: \emptyset$
= $f y_1 \cup f y_2$

Note:

- The effects of edges for truely live variables are more complicated than for live variables :-)
- Nonetheless, they are distributive !!
 To see this, consider for D = 2^U, f y = (u ∈ y) ? b: Ø We verify:

$$f(y_1 \cup y_2) = (u \in y_1 \cup y_2)?b: \emptyset$$

= $(u \in y_1 \lor u \in y_2)?b: \emptyset$
= $(u \in y_1)?b: \emptyset \cup (u \in y_2)?b: \emptyset$
= $f y_1 \cup f y_2$

 \implies the constraint system yields the MOP :-))

• True liveness detects more superfluous assignments than repeated liveness !!!



• True liveness detects more superfluous assignments than repeated liveness !!!

Liveness:



• True liveness detects more superfluous assignments than repeated liveness !!!

True Liveness:



Example:

$$\begin{array}{c}
1 \\
T = x + 1; \\
2 \\
y = T; \\
3 \\
M[R] = y; \\
4
\end{array}$$

This variable-variable assignment is obviously useless :-(

Example:

$$\begin{array}{c}
1 \\
T = x + 1; \\
2 \\
y = T; \\
3 \\
M[R] = y; \\
4
\end{array}$$

This variable-variable assignment is obviously useless :-(Instead of y, we could also store T :-)

Example:



This variable-variable assignment is obviously useless :-(Instead of y, we could also store T :-)

Example:



Advantage: Now, *y*

has become dead :-))

Example:



Advantage:

Now, y

y has become dead :-))

Idea:

For each expression, we record the variable which currently contains its value :-)

We use: $\mathbb{V} = Expr \rightarrow 2^{Vars}$...

Idea:

. . .

For each expression, we record the variable which currently contains its value :-)

We use: $\mathbb{V} = Expr \rightarrow 2^{Vars}$ and define:

$$\llbracket \vdots \rrbracket^{\sharp} V = V$$
$$\llbracket \operatorname{Pos}(e) \rrbracket^{\sharp} V e' = \llbracket \operatorname{Neg}(e) \rrbracket^{\sharp} V e' = \begin{cases} \emptyset & \text{if } e' = e \\ V e' & \text{otherwise} \end{cases}$$

$$\begin{bmatrix} x = c; \end{bmatrix}^{\sharp} V e' = \begin{cases} (V c) \cup \{x\} & \text{if } e' = c \\ (V e') \setminus \{x\} & \text{otherwise} \end{cases}$$
$$\begin{bmatrix} x = y; \end{bmatrix}^{\sharp} V e = \begin{cases} (V e) \cup \{x\} & \text{if } y \in V e \\ (V e) \setminus \{x\} & \text{otherwise} \end{cases}$$
$$\begin{bmatrix} x = e; \end{bmatrix}^{\sharp} V e' = \begin{cases} \{x\} & \text{if } e' = e \\ (V e') \setminus \{x\} & \text{otherwise} \end{cases}$$
$$\begin{bmatrix} x = M[c]; \end{bmatrix}^{\sharp} V e' = (V e') \setminus \{x\}$$
$$\begin{bmatrix} x = M[y]; \end{bmatrix}^{\sharp} V e' = (V e') \setminus \{x\}$$
$$\begin{bmatrix} x = M[e]; \end{bmatrix}^{\sharp} V e' = \begin{cases} \emptyset & \text{if } e' = e \\ (V e') \setminus \{x\} & \text{otherwise} \end{cases}$$

// analogously for the diverse stores

In the Example:

$$\begin{cases} y & 1 & T = x + 1; \\ x + 1 \mapsto \{T\} & 2 & y = T; \\ x + 1 \mapsto \{y, T\} & 3 & M[R] = y; \\ x + 1 \mapsto \{y, T\} & 4 & \end{cases}$$

In the Example:

$$\begin{cases} 1 & T = x + 1; \\ \{x + 1 \mapsto \{T\}\} & 2 \\ y = T; \\ \{x + 1 \mapsto \{y, T\}\} & 3 \\ \{x + 1 \mapsto \{y, T\}\} & 4 \end{cases}$$

→ We propagate information in forward direction :-) At *start*, $V_0 e = \emptyset$ for all *e*;

$$\rightarrow \quad \sqsubseteq \subseteq \mathbb{V} \times \mathbb{V} \quad \text{is defined by:}$$

 $V_1 \sqsubseteq V_2$ iff $V_1 e \supseteq V_2 e$ for all e

Observation:

The new effects of edges are distributive:

To show this, we consider the functions:

(1)
$$f_1^x V e = (V e) \setminus \{x\}$$

(2)
$$f_2^{e,a} V = V \oplus \{e \mapsto a\}\}$$

(3)
$$f_3^{x,y} V e = (y \in V e)? (V e \cup \{x\}): ((V e) \setminus \{x\})$$

Obviously, we have:

$$[[x = e;]]^{\sharp} = f_2^{e, \{x\}} \circ f_1^x$$
$$[[x = y;]]^{\sharp} = f_3^{x, y}$$
$$[[x = M[e];]]^{\sharp} = f_2^{e, \emptyset} \circ f_1^x$$

By closure under composition, the assertion follows :-))

(1) For $f V e = (V e) \setminus \{x\}$, we have:

$$f(V_{1} \sqcup V_{2})e = ((V_{1} \sqcup V_{2})e) \setminus \{x\}$$

= $((V_{1}e) \cap (V_{2}e)) \setminus \{x\}$
= $((V_{1}e) \setminus \{x\}) \cap ((V_{2}e) \setminus \{x\})$
= $(f V_{1}e) \cap (f V_{2}e)$
= $(f V_{1} \sqcup f V_{2})e$:-)

(2) For $f V = V \oplus \{e \mapsto a\}$, we have:

$$f(V_1 \sqcup V_2) e' = ((V_1 \sqcup V_2) \oplus \{e \mapsto a\}) e'$$

= $(V_1 \sqcup V_2) e'$
= $(f V_1 \sqcup f V_2) e'$ given that $e \neq e'$

$$f(V_1 \sqcup V_2) e = ((V_1 \sqcup V_2) \oplus \{e \mapsto a\}) e$$

= a
= $((V_1 \oplus \{e \mapsto a\}) e) \cap ((V_2 \oplus \{e \mapsto a\}) e)$
= $(f V_1 \sqcup f V_2) e$:-)

(3) For $f V e = (y \in V e)$? $(V e \cup \{x\}) : ((V e) \setminus \{x\})$, we have:

$$f(V_1 \sqcup V_2) e = (((V_1 \sqcup V_2) e) \setminus \{x\}) \cup (y \in (V_1 \sqcup V_2) e)? \{x\}: \emptyset$$

- $= ((V_1 e \cap V_2 e) \setminus \{x\}) \cup (y \in (V_1 e \cap V_2 e)) ? \{x\} : \emptyset$
- $= ((V_1 e \cap V_2 e) \setminus \{x\}) \cup$ $((y \in V_1 e)? \{x\}: \emptyset) \cap ((y \in V_2 e)? \{x\}: \emptyset)$
- $= (((V_1 e) \setminus \{x\}) \cup (y \in V_1 e)? \{x\}: \emptyset) \cap (((V_2 e) \setminus \{x\}) \cup (y \in V_2 e)? \{x\}: \emptyset)$

$$= (f V_1 \sqcup f V_2) e \qquad \qquad :-)$$